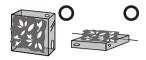
# Handling and Caring Instructions for Wall-mount Plants

# Installation Method

Mounting on the Wall



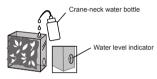
Please use a hook or pin which can stand heavy objects of 2kg or more. Please be careful when installing a wall hanging hook. Placing on a Flat Surface



Place the plant on an even surface.

The product can be placed both vertically and horizontally. Ensure that the plants are placed in a way such that the water supply port would be on top. Do not till or face down the water supply port or water may be spilled out.

## Watering



### How to care for your plants



Trim the stems or leaves that have grown too long or wilted with scissors.

Replenish water through the water supply port, until the water reaches the gauge on the water level indicator. After replenishing water, check for any droplets or leakage at the front and back of the frame, and wipe well. Overwatering will result in water leakage and damage the wall and floor.

#### Best time for watering plants

- % Please keep the Pafcal moist all the time. Water the plant when the Pafcal gets dry, or the water level is below the gauge on the indicator.
- ※ Normally 2-3 times a week. In winter, please adjust the watering amount and frequency depending on the dryness level of the Pafcal and the environment.

#### Place to set up

% It is not suitable to grow these plants in outdoor environment.

- % These plants need to get indirect sunlight at least half a day. They can be slightly exposed to direct sunlight, such as with lace curtains.
- % They will not grow in dark places without sunlight (such as restroom or bathroom with no windows), or places in consistent low temperature.

# Precautions

- There is a risk that plants may wither depending on the environment (temperature, humidity and intensity of sunlight) or watering method.
- It is important to keep the Pafcal moist all the time. If the Pafcal gets too dry, it may shrink in size and becomes hard. In this case, spray water on the entire Pafcal to moisten it.